

WAVES PROPAGATION

NATURE

Propagation (travelling)
of disturbance in elastic
media:

- gas (air)
 - liquid (water)
 - solid (crystal)
-

CAUSE

Common effects:

- each particle of medium „pass a message on” to its neighbour(s)
- transmission of energy of particles (oscillators) via coupling in elastic media.

GENERAL CLASSIFICATION

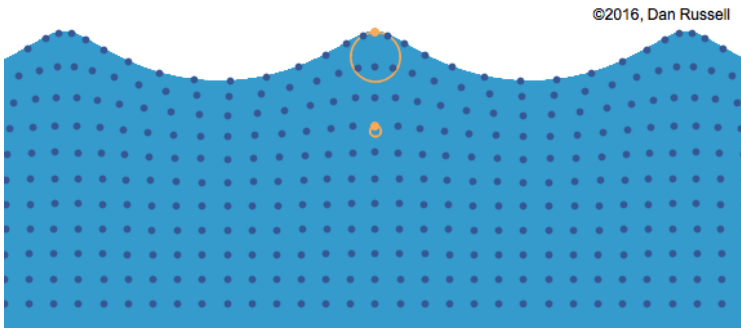
3 criteria: medium and source, boundary conditions, shape and angle

WAVES CLASSIFICATION

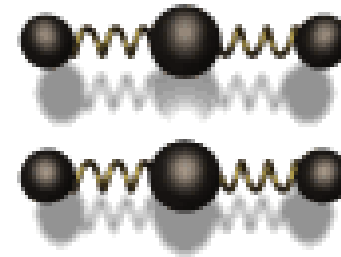
MEDIUM AND SOURCE

- **mechanical waves** - a disturbance of elastic medium:

water surface



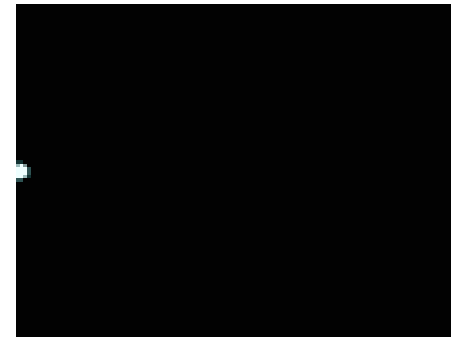
string (phonon)



rubber hose



sound (air)

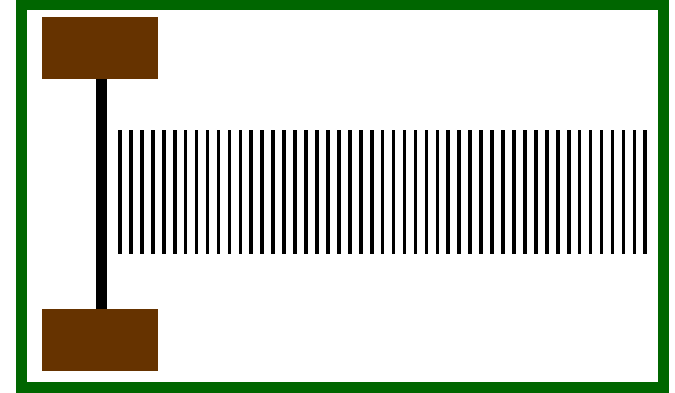


- **electromagnetic waves** - a variation of intensity of electric E and magnetic H fields

WAVES CLASSIFICATION

GEOMETRICAL BOUNDARY CONDITIONS OF PROPAGATION

- **plane waves**
disturbance in one dimension -
the wavefronts (surfaces of the
constant phase) are parallel planes



- **spherical waves**
disturbance in 3 dimensions
from a point source
- wavefronts concentric and spherical
special case: waves at water
surface from a point source -
the concentric wavefronts.

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WAVES CLASSIFICATION

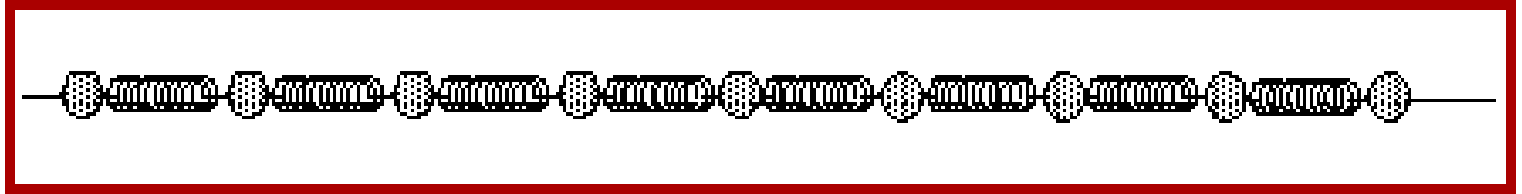
ANGLE: DISTURBANCE – DIRECTION OF PROPAGATION

▪ longitudinal waves

Oscillation (disturbance) \parallel to propagation (velocity) - arbitrary media

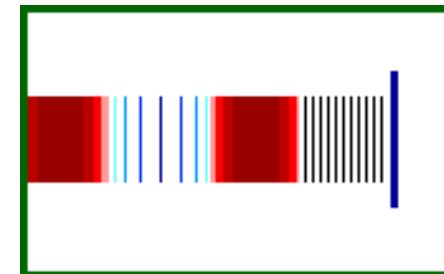
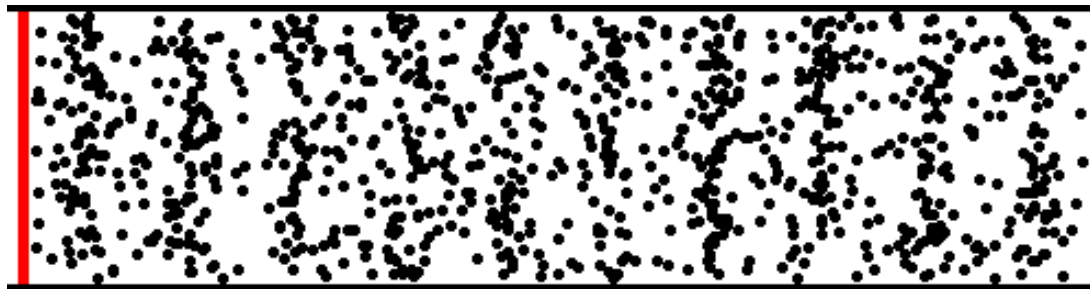
EXAMPLES:

- string



Travelling of compression along its length

- sound in air



Compression and expansion – periodic changes of air density

WAVES CLASSIFICATION

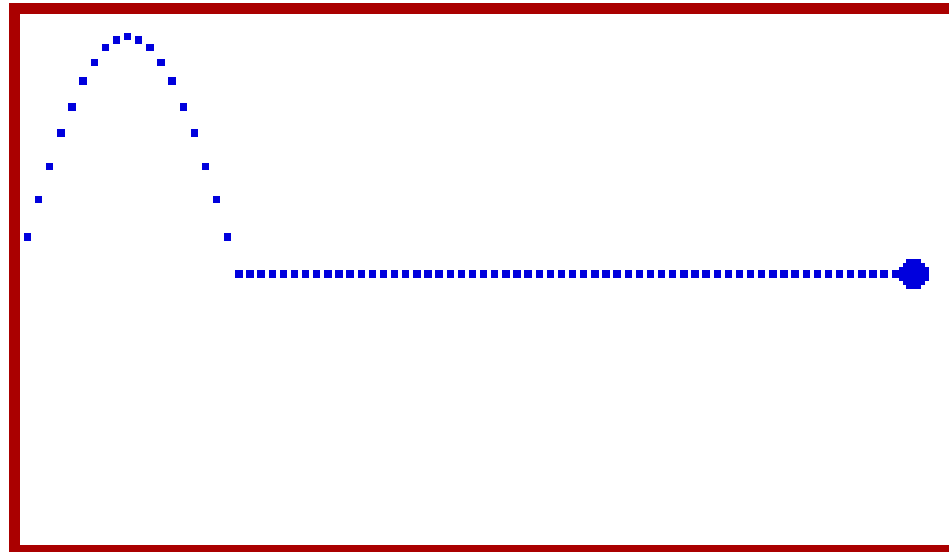
ANGLE: DISTURBANCE – DIRECTION OF PROPAGATION

transverse waves

Oscillation (disturbance) \perp to propagation (velocity) - liquid, solid

EXAMPLES:

- rubber hose

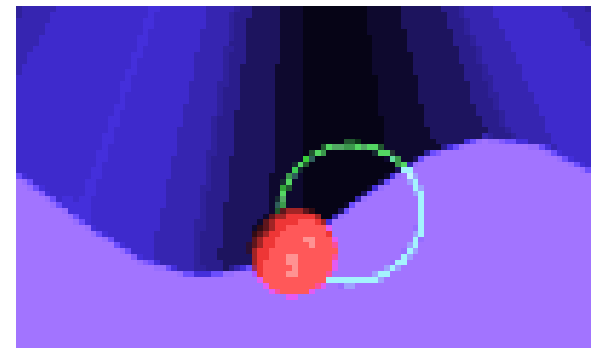


Travelling of disturbance along its length - harmonic wave at c. v

- wave pulse at disturbed surface

Travelling of disturbance along its length

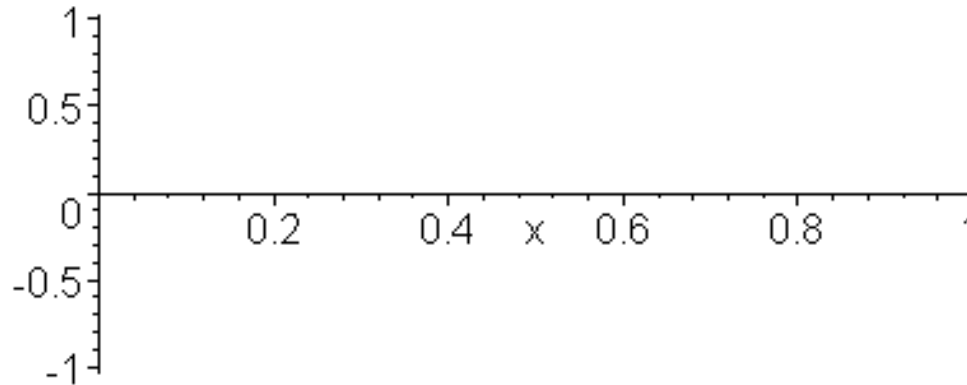
- harmonic wave at c. v



WAVE TRAVELLING

WAVE PROPAGATION IN ONE DIMENSION

Disturbance (wave) propagation along one direction x



For constant shape the wave function has a form

$$\Psi = \Psi(x', t) = \Psi(x \pm v \cdot t)$$

Twice differentiation with respect to x and then with respect to t

$$\frac{\partial^2 \Psi}{\partial x^2} = \frac{1}{v^2} \cdot \frac{\partial^2 \Psi}{\partial t^2}$$

Differential equation of one dimensional wave

WAVE TRAVELLING

WAVE PROPAGATION IN ONE DIMENSION

Simplest case: plane wave propagation along one direction x
harmonic wave function

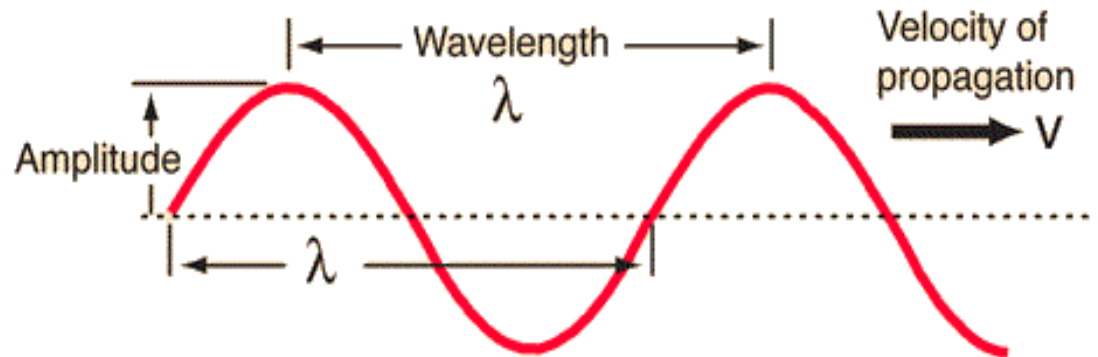
$$\Psi(x, t) = y(x, t) = A \cos(\omega t \pm \varphi) = A \cos(\omega t \pm kx)$$

where:

$$k = \frac{2\pi}{\lambda} \quad \text{- wave number}$$

$$\lambda = v \cdot T \quad \text{- wavelength}$$

$$v = \frac{\lambda}{T} = \frac{\omega}{k} \quad \text{- phase velocity}$$



Wave function of one dimensional wave

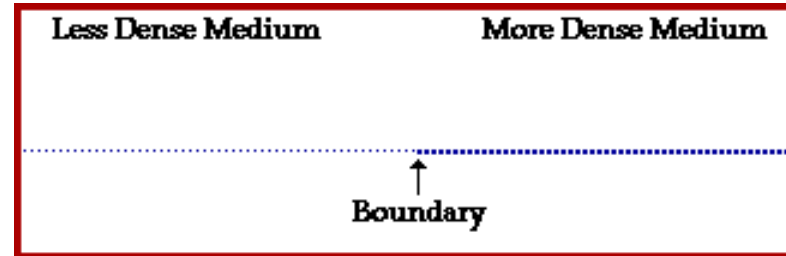
$$\Psi(x, t) = A \cos(\omega t \pm \varphi) = A \cos 2\pi \left(\frac{t}{T} \pm \frac{x}{\lambda} \right) = A \cos \frac{2\pi}{T} \left(t \pm \frac{x}{v} \right)$$

WAVE TRAVELLING

WAVE PROPAGATION AT INTERFACES

Wave travelling in a medium affected at interface:

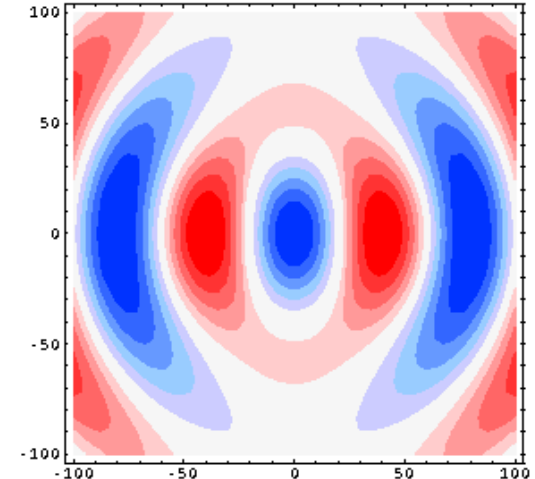
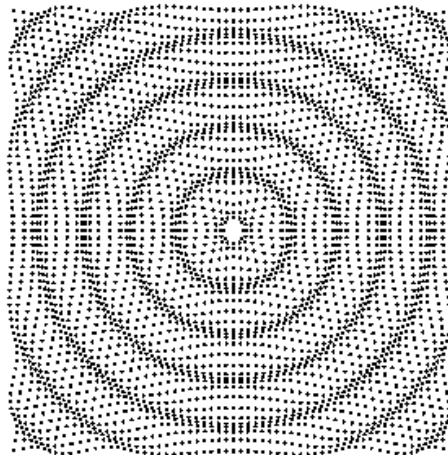
- air – liquid
- air – solid
- liquid – solid



Primary description - Huyghens' principle:

each point of wavefront considered as point source responsible for subsequent wave progress of wave

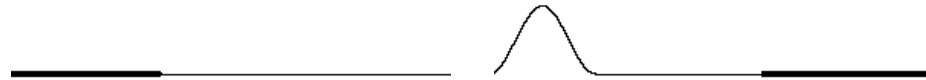
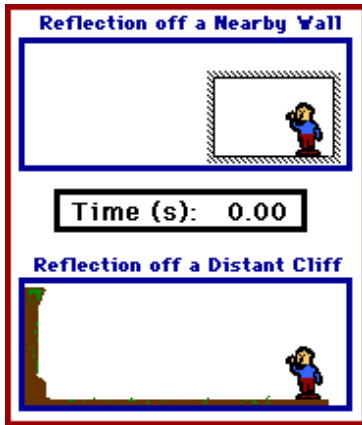
Wavefront is produced along envelope which is generated by elemental waves
– shape of source determines the contour of wave



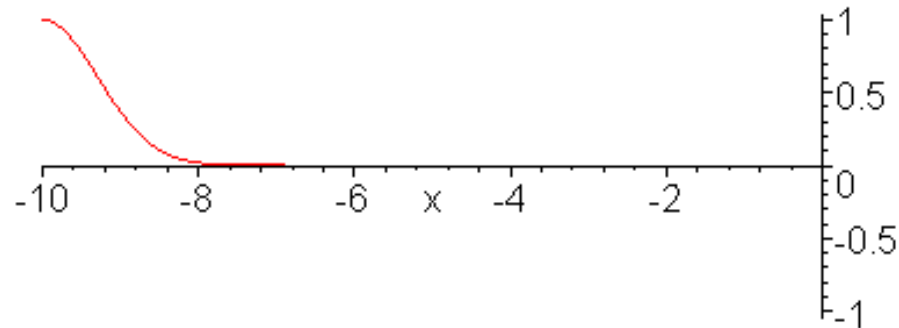
WAVE TRAVELLING

Reflection

- wave propagation \perp to interface of different media of various velocity v
 - reflection
 - partial reflection (transmission)



- wave propagation at angle to interface - variation of wave angles after reflection



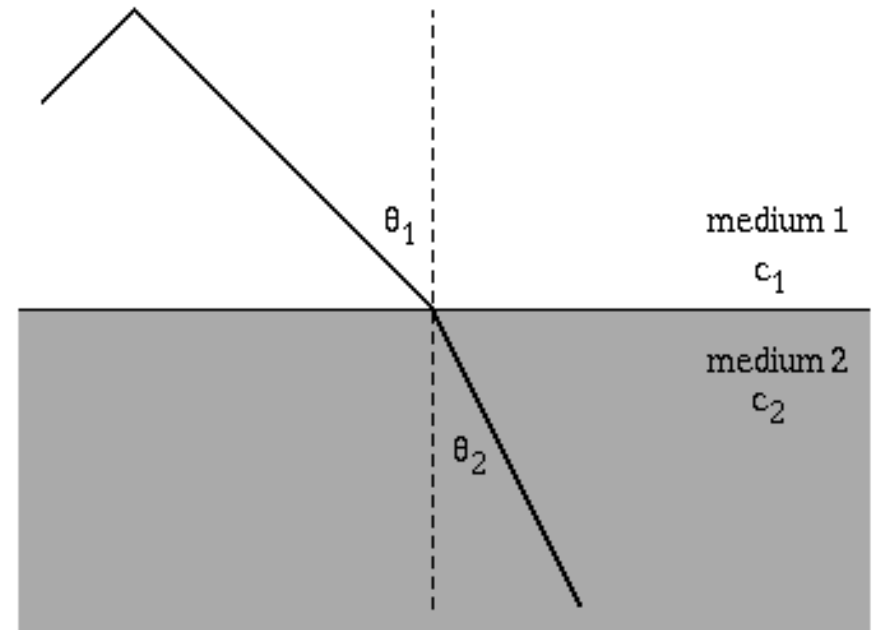
Law of wave reflection:

According to Huyghen's principle - at interface angles of wave incidence and reflection are always equal with respect to normal.

WAVE TRAVELLING

Refraction

- wave propagation in different media exhibiting various velocity v
- effect of refraction at interface



Law of wave refraction:

According to Huyghen's principle - angles of wave incidence and refraction (with respect to normal) determined by ratio of velocities in respected media

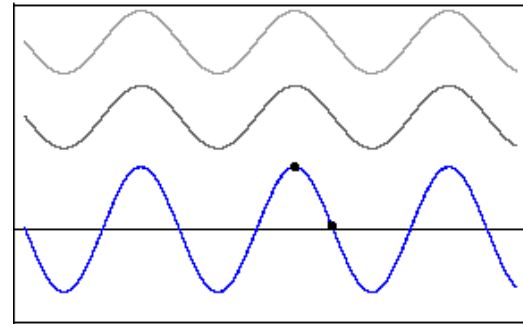
$$\frac{\sin \theta_1}{\sin \theta_2} = \frac{c_1}{c_2}$$

WAVE TRAVELLING

Superposition

- two waves of different velocity and phase in same direction

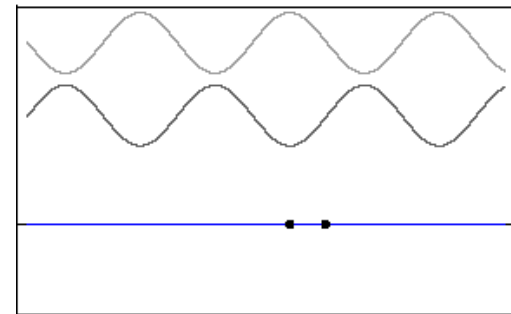
$$\Psi(x, t) = \cos \frac{2\pi}{T} \left(t + \frac{x}{v} \right)$$



- two waves of different velocity and phase in opposite direction

$$\Psi(x, t) = \cos \frac{2\pi}{T} \left(t + \frac{x}{v} \right)$$

$$\Psi(x, t) = \cos \frac{2\pi}{T} \left(t - \frac{x}{v} \right)$$



WAVE TRAVELLING

Superposition

- two waves of identical velocity and phase in opposite direction

$$\Psi(x, t) = \cos \frac{2\pi}{T} \left(t - \frac{x}{v} \right)$$

$$\Psi(x, t) = \cos \frac{2\pi}{T} \left(t + \frac{x}{v} \right)$$

Net wave function

$$\Psi(x, t) = 2 \cos \left(\frac{2\pi}{\lambda} x \right) \cos \omega t$$

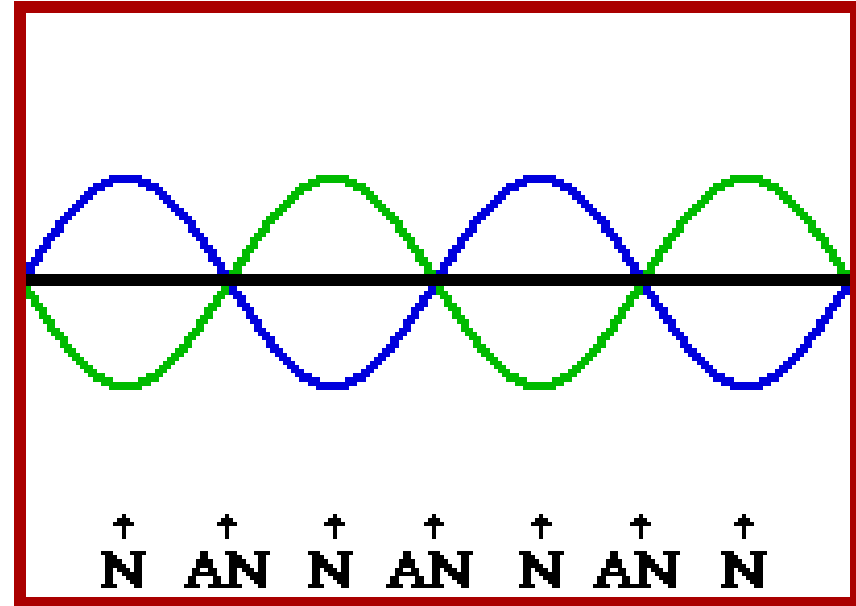
Two boundary conditions:

$$\cos \left(\frac{2\pi}{\lambda} x \right) = 0 \quad \text{thus} \quad \frac{2\pi}{\lambda} x = \pi \left(n + \frac{1}{2} \right)$$

Node

$$\cos \left(\frac{2\pi}{\lambda} x \right) = \pm 1 \quad \text{thus} \quad \frac{2\pi}{\lambda} x = \pi \cdot n$$

Anti-node



WAVE TRAVELLING

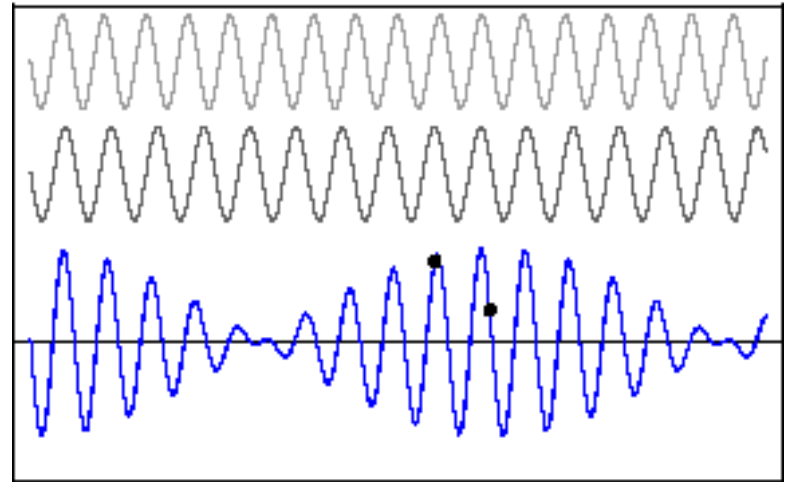
Superposition

- two waves of close velocity and phase in same direction

Envelope of particular waves modulating amplitude moving with group velocity generates **localized wave packet**

Two different velocities:

- phase velocity inside
- group velocity of packet centre



$$v_g = \lim_{\Delta k} \left(\frac{\Delta \omega}{\Delta k} \right) = \frac{d\omega}{dk} = v + k \frac{dv}{dk}$$

WAVE TRAVELLING

Diffraction and interference

- **diffraction of one wave at slit(s) of different width**

Different boundary effects:

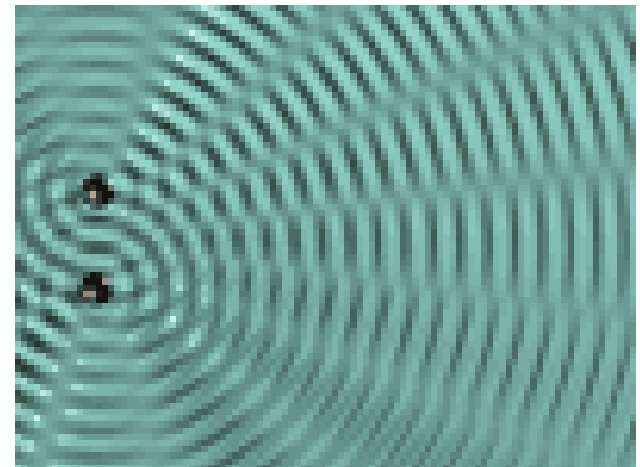
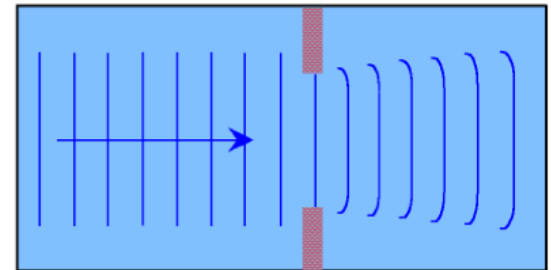
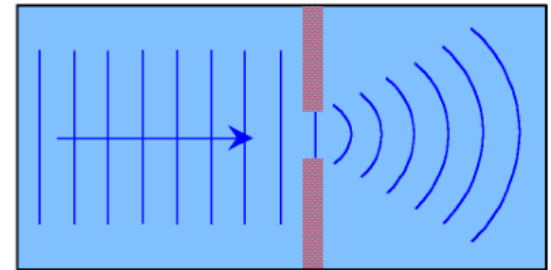
- for narrow slit - generation of concentric waves
- for wide slit - generation of almost front plane waves

- **diffraction and interference of two waves from close point slits**

General tendency: overlapping of waves

Opposite boundary effects:

- phase coincidence - amplification
- phase anti-coincidence - weakening



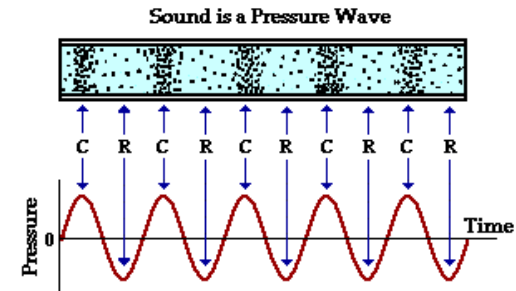
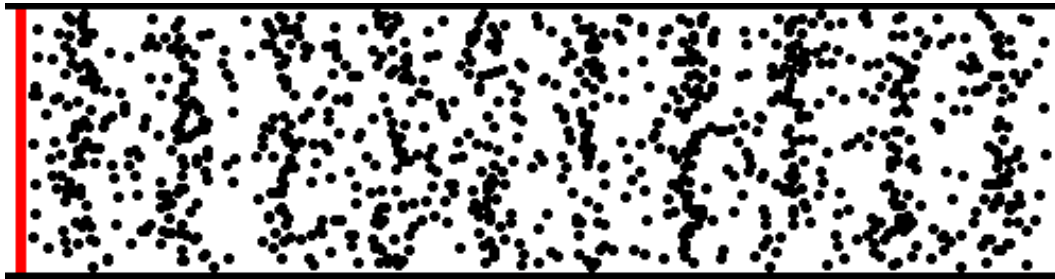
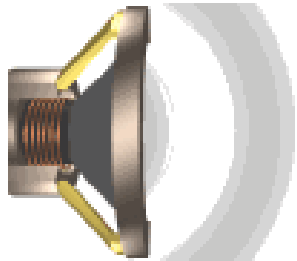
SOUND WAVES

NATURE

Elastic longitudinal waves travelling in disturbed air, liquid and solid

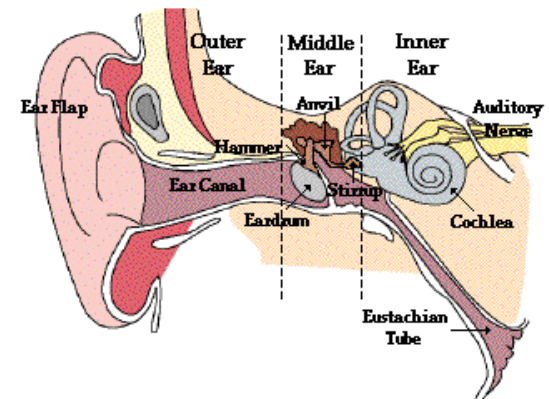
In air:

Air disturbance (compression and rarefaction) along direction of wave propagation - periodic changes of air density at constant velocity



Sound:

Sonic impression received by human ear generated by various sources in air as a result of its periodical disturbance.



SOUND WAVES

SOURCES

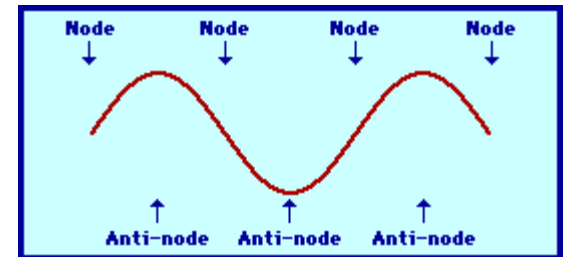
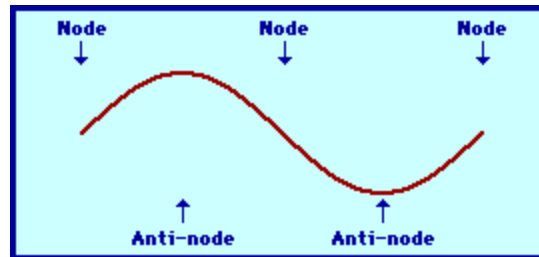
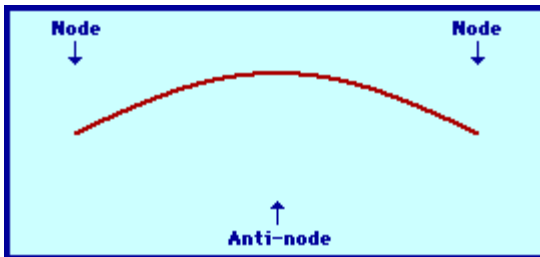
Every device causes periodic disturbance of air – general classification based on shape and dimension:

■ LINEAR

(one dimensional standing waves of nodal and antinodal points)

EXAMPLES:

- string



Transverse oscillations of disturbed air of frequency

$$f_n = \frac{n}{2} \cdot \frac{v}{l} = \frac{n}{2l} \sqrt{\frac{F}{s\rho}}$$

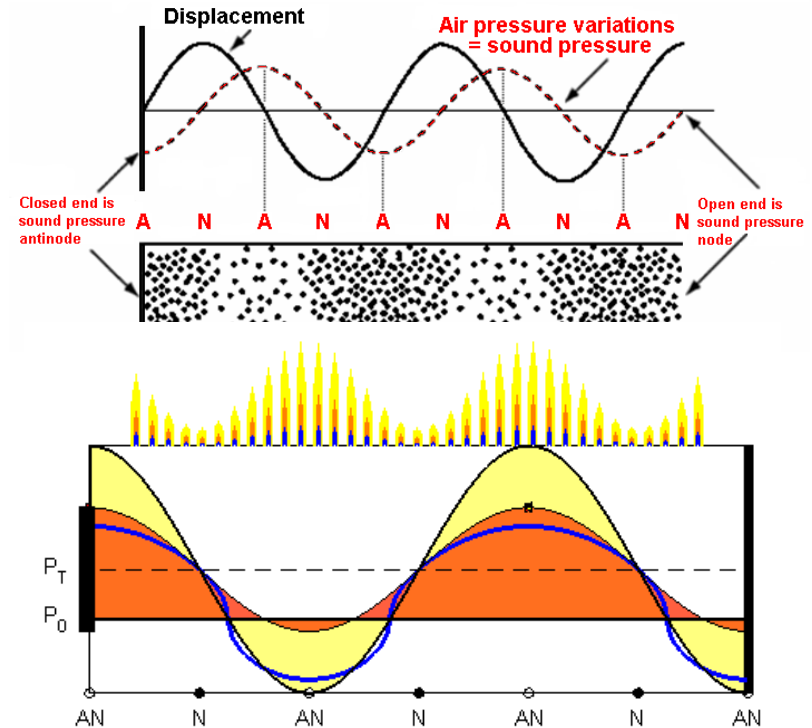
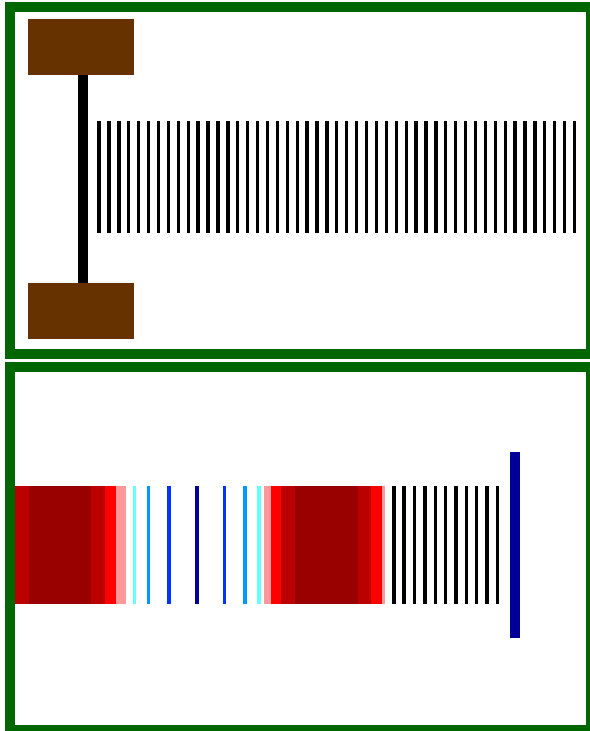
Along a string – total number of n half-waves:

n=1 - base frequency; n=2,3,4 ... - harmonic frequency

SOUND WAVES

■ LINEAR

- air column



After motion of piston (membrane) inside tube shock compression of air -
- periodic changes of air density at constant sound velocity

$$v = \sqrt{\frac{B}{\rho}}$$

where: **B** - volumetric modulus of elasticity

SOUND WAVES

- LINEAR
 - tuning fork

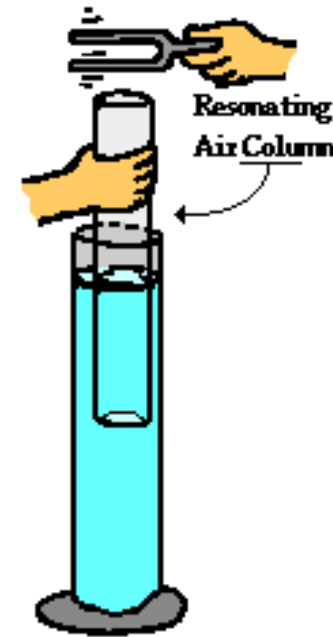
Fast vibrations of wings - oscillations of air column between wings - generation of harmonic wave of single base acoustic frequency: 435 Hz



Application:

Determination of sound velocity using standing wave resonance

$$v_a = \lambda_{sw} \cdot f_{tf} = 2d \cdot f_{tf}$$



Tuning fork forcing air column into resonance

For $f_{tf} = 435$ Hz
standing wave observed at air column length $d = 0.38$ m
- sound wave velocity in air $v = 330$ [m/s]

SOUND WAVES

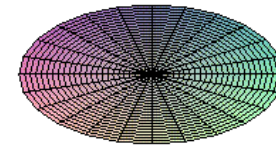
■ PLANAR

Two dimensional standing waves of nodal and antinodal lines strongly depends on geometry of supporting points)

EXAMPLES

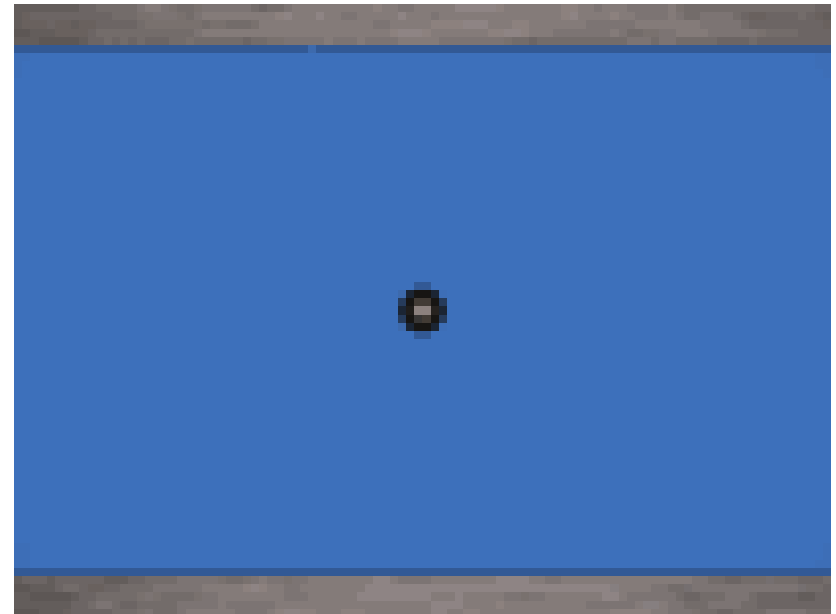
- circular membrane

Due to impact of membrane supported at different points – generation of first harmonic wave not being total multiple of base frequency



- plate

Due to impact of plate supported at different points – generation of Chladni figures – anharmonic oscillations of various shapes and base frequency dependent on plate's shape



SOUND WAVES

CHARACTERISTICS

Sound: periodic wave described by function of period T

$$\Psi = \Psi(t + T) = \sum_{n=0}^{\infty} C_n \cdot \cos(\omega_n t + \varphi_n)$$

According to Fourier theorem - sum of convergent infinite series of subsequent harmonic oscillations of angular frequency

$$\omega_n = n \cdot \omega_0 = n \cdot \frac{2\pi}{T}$$

where: $n = 0, 1, 2, 3, \dots, n$

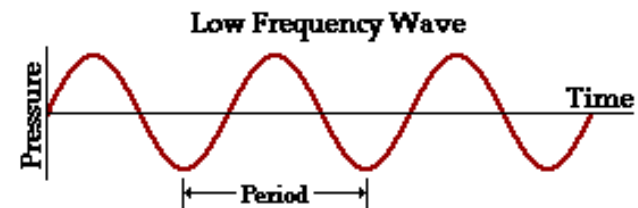
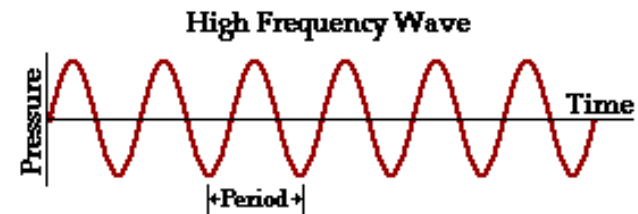
- multiple of base angular frequency ω_0

PARAMETERS

Frequency range: 16 ÷ 20000 Hz - acoustics

Main parameters (quantities) of audible sound:

- **frequency**
received by human ear as **height of sound**

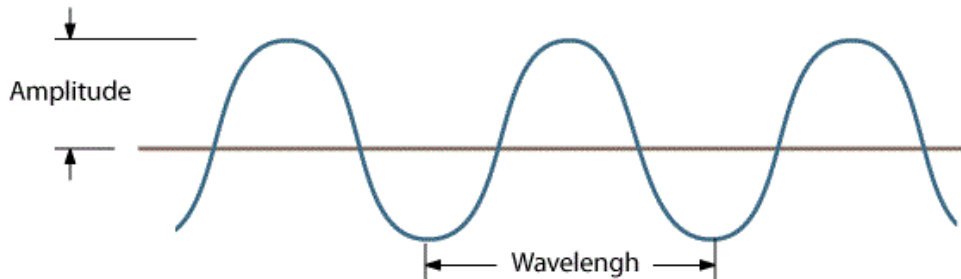


SOUND WAVES

PARAMETERS

▪ amplitude

Registered as **loudness (volume)**



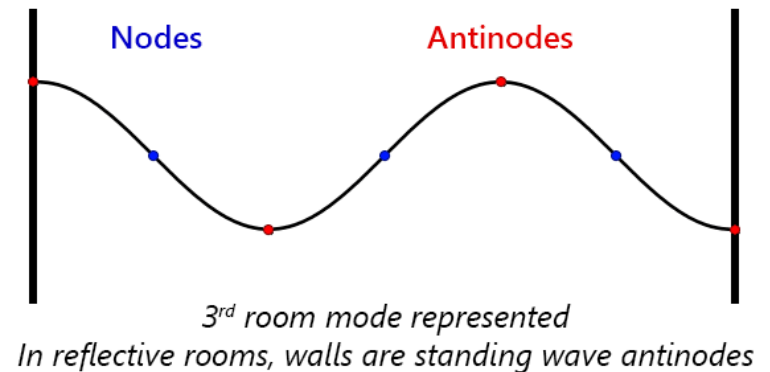
▪ spectrum

In audible recognized as **timbre**

Amplitude dependence on frequency in 3 impressions:

- **tone:** impression caused by periodic disturbance -
line spectrum at chosen frequency - tuning fork
- **sound:** impression caused by anharmonic disturbance -
line spectrum of various amplitudes and frequency -
- **murmur:** impression caused by aperiodic continuous disturbance
strong murmur of increasing amplitude: **rumble, crash**

Sound Pressure of Axial
Standing Waves in a Room



SOUND WAVES

INTENSITY

Sound as impression - different sound intensity:

- **physical (absolute) intensity**

Average energy of sound travelling at velocity v via section S in time t

$$I = \frac{E}{S \cdot t}$$

Average energy of sound wave

$$E = \frac{1}{2} m A^2 \omega^2 = \frac{1}{2} (\rho V) A^2 (2\pi f)^2 = 2\pi^2 \rho \cdot A^2 \cdot f^2 \cdot S \cdot v \cdot t$$

Physical (absolute) sound intensity

$$I = \frac{E}{S \cdot t} = 2\pi^2 \cdot \rho \cdot f^2 \cdot A^2 \cdot v$$

Unit: absolute [W/m²]

SOUND WAVES

INTENSITY

- **subjective intensity**

Average energy of sound received by human ear as an impression

Because of different individual sensitivity of physical sound intensity – relative parameter in logarithmic scale – **sound impression level**

- Weber-Ferchner law

$$\beta = 10 \log \frac{I}{I_0} = 10 \log \frac{I}{10^{-12}}$$

where: I_0 - audible **threshold** of physical intensity for tone at 1kHz

Relative unit: decibel [dB]

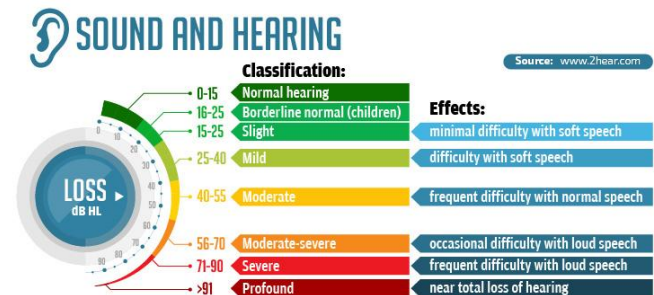
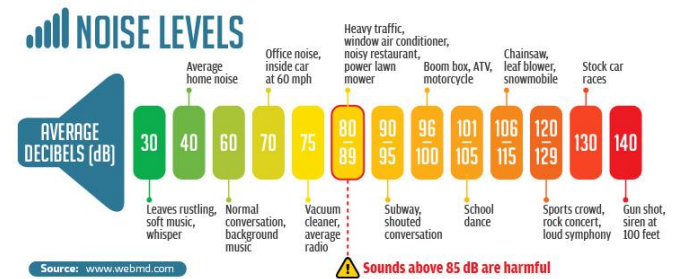
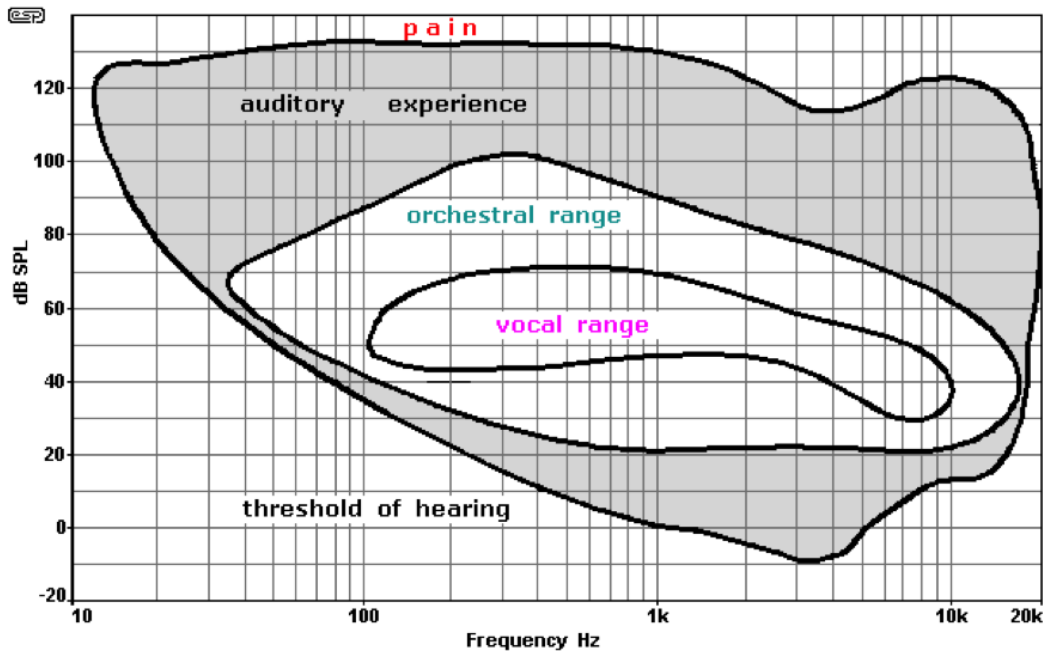
Example: for $I = 1000 I_0$ - sound impression level $\beta = \log 1000 = 30$ [dB]

SOUND WAVES

INTENSITY

■ subjective intensity

Because of strong dependence of sound received by human ear on frequency f - additional relative parameter: **perceived noise level**



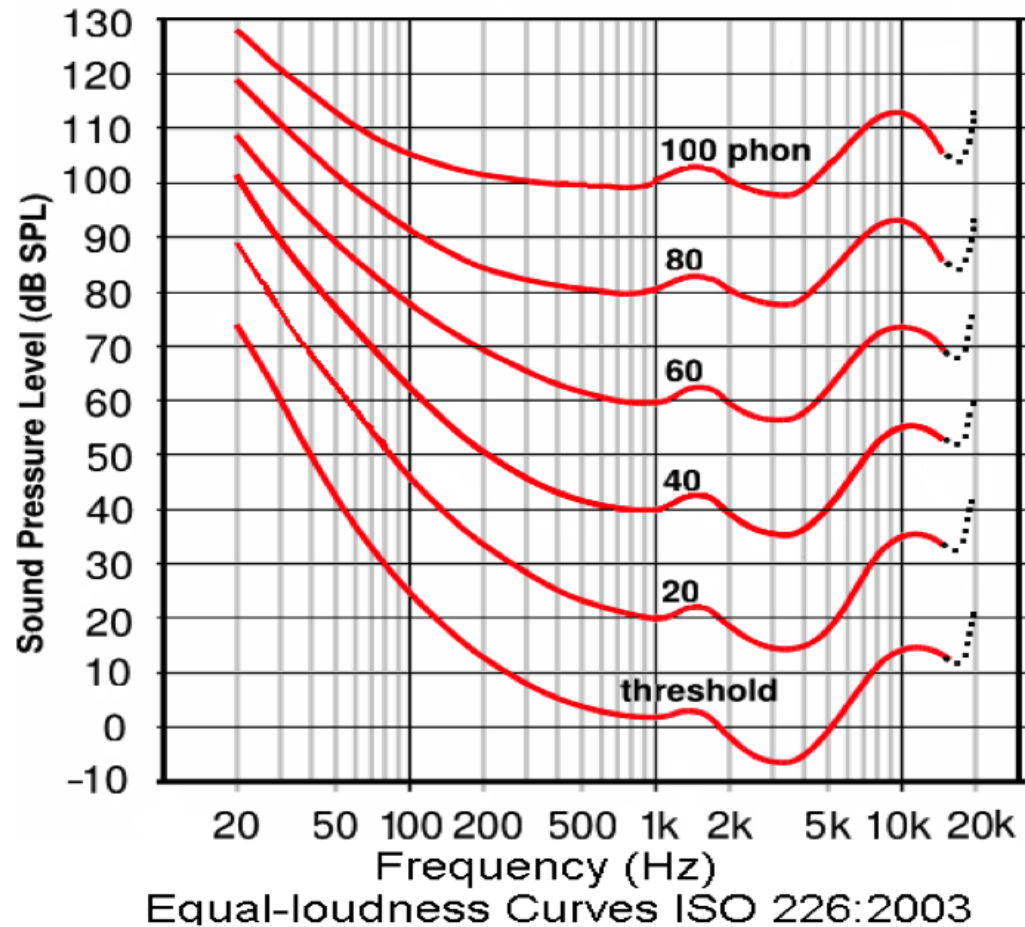
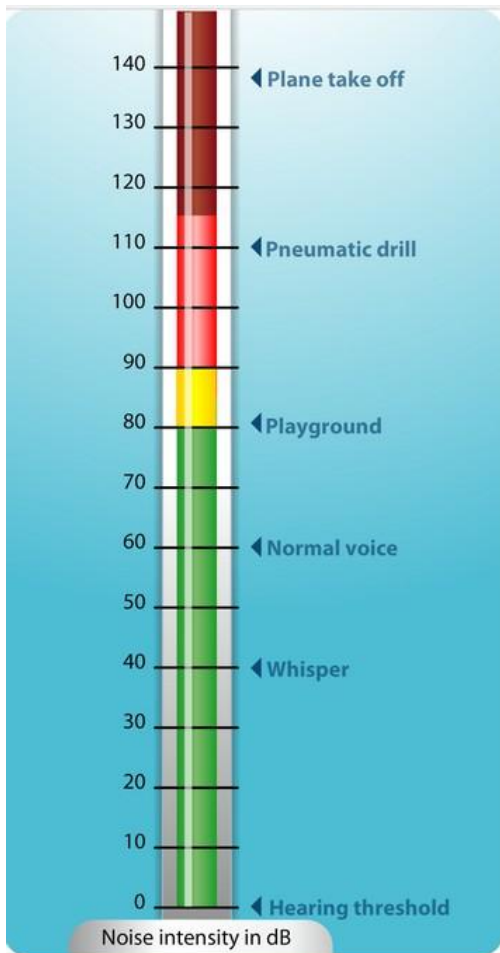
Relative unit: phon - sound impression level [dB] of tone at $f = 1$ [kHz]

SOUND WAVES

INTENSITY

- subjective intensity

Comparison of **perceived noise level of various sound sources [phons]**



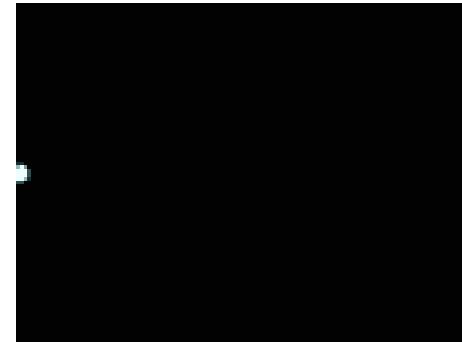
SOUND WAVES

DOPPLER EFFECT

Change of length (frequency) of sound wave received by observer during variation of distance: source-observer - two boundary cases: example

▪ sound source in motion

Generation of sound of velocity, length and frequency - two possibilities:
observer in rest approaches or dismisses



sound received by observer
shorter in λ - higher in f

• **observer:**
$$f' = \frac{v}{\lambda'} = \frac{v}{(v - v_s) / f} = f \left(\frac{v}{v - v_s} \right)$$

for motion in opposite direction
– opposite manner and relation

$$f' = \frac{v}{\lambda'} = \frac{v}{(v + v_s) / f} = f \left(\frac{v}{v + v_s} \right)$$